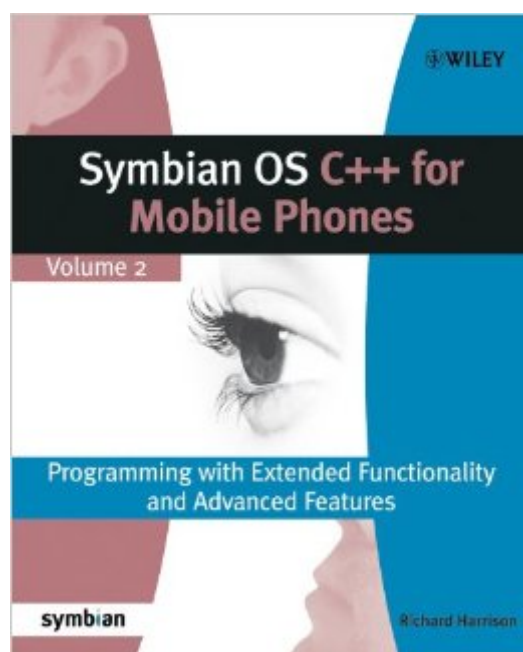


The book was found

Symbian OS C++ For Mobile Phones: Programming With Extended Functionality And Advanced Features: 2 (Symbian Press)



Synopsis

Get up to speed on Symbian OS v7.0s with this new, from the source reference guide. After a brief introduction to Symbian OS fundamentals the book focuses on describing the interaction between the OS and the application, broadly following the lifecycle of an application. It describes the new features particular to v7.0s and provides conceptual and theoretical underpinnings to give the reader a thorough understanding of the OS. Aims to build a general understanding of Symbian OS, not just for a particular smartphone or UI Packed with code and examples Details advanced features such as user interfaces, files and views, multimedia services and communications, and messaging

Book Information

File Size: 4518 KB

Print Length: 462 pages

Publisher: Wiley; 1 edition (January 15, 2010)

Publication Date: January 15, 2010

Sold by: Digital Services LLC

Language: English

ASIN: B000QEC90E

Text-to-Speech: Enabled

X-Ray: Not Enabled

Word Wise: Not Enabled

Lending: Not Enabled

Enhanced Typesetting: Not Enabled

Best Sellers Rank: #3,886,171 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #46

in Books > Computers & Technology > Programming > APIs & Operating Environments >

EPOC-Symbian #1767 in Kindle Store > Kindle eBooks > Engineering & Transportation >

Engineering > Telecommunications > Radio & Wireless #2773 in Books > Crafts, Hobbies &

Home > Crafts & Hobbies > Radio Operation

Customer Reviews

As a semi-experienced C++ programmer, I found this book utterly useless. The book contains no full working program examples. What code is offered is so out-of-context as to be indecipherable. It makes no effort to get you up and running quickly. Definitely of no use to someone who doesn't already know almost everything about C++ in Symbian OS. So, useless to everybody except

academics and Symbian employees! If you do buy this anyway, prepare to read the whole book through 3 times, spend a lifetime in the forums and a fortune on coffee and headache pills, before you can approach a semblance of reasonable proficiency. A beginners' book is due to be published in October 2005 by Symbian Press. Till then, stick with Java for mobile development unless your life depends upon it.

If you want to know Symbian from a high level, buy this book.

[Download to continue reading...](#)

Symbian OS C++ for Mobile Phones: Programming with Extended Functionality and Advanced Features (Symbian Press) Symbian OS C++ for Mobile Phones: Programming with Extended Functionality and Advanced Features: 2 (Symbian Press) Symbian OS C++ for Mobile Phones: Volume 1: Professional Development on Constrained Devices (Symbian Press) Symbian OS Explained: Effective C++ Programming for Symbian OS v9 Smartphones (Symbian Press) Symbian OS Platform Security: Software Development Using the Symbian OS Security Architecture (Symbian Press) The Symbian OS Architecture Sourcebook: Design and Evolution of a Mobile Phone OS (Symbian Press) Programming PC Connectivity Applications for Symbian OS: Smartphone Synchronization and Connectivity for Enterprise and Application Developers (Symbian Press) Programming Java 2 Micro Edition for Symbian OS: A developer's guide to MIDP 2.0 (Symbian Press) Mobile Apps Made Simple: The Ultimate Guide to Quickly Creating, Designing and Utilizing Mobile Apps for Your Business - 2nd Edition (mobile application, ... programming, android apps, ios apps) Programming #8: C Programming Success in a Day & Android Programming In a Day! (C Programming, C++ programming, C++ programming language, Android, Android Programming, Android Games) Programming #57: C++ Programming Professional Made Easy & Android Programming in a Day (C++ Programming, C++ Language, C++ for beginners, C++, Programming ... Programming, Android, C, C Programming) Symbian for Software Leaders: Principles of Successful Smartphone Development Projects (Symbian Press) Developing Software for Symbian OS: An Introduction to Creating Smartphone Applications in C++ (Symbian Press) Apps: Make Your First Mobile App Today- App Design, App Programming and Development for Beginners (ios, android, smartphone, tablet, apple, samsung, App ... Programming, Mobile App, Tablet App Book 1) Apps: Mobile App Trends in 2015 (iOS, Xcode Programming, App Development, iOS App Development, App Programming, Swift, Without Coding) ((Android, Android ... App Programming, Rails, Ruby Programming)) Programming #45: Python Programming Professional Made Easy & Android Programming In a Day! (Python Programming, Python

Language, Python for beginners, ... Programming Languages, Android Programming) Mobile Phones and Tablets Repairs: A Complete Guide for Beginners and Professionals DOS: Programming Success in a Day: Beginners guide to fast, easy and efficient learning of DOS programming (DOS, ADA, Programming, DOS Programming, ADA ... LINUX, RPG, ADA Programming, Android, JAVA) ASP.NET: Programming success in a day: Beginners guide to fast, easy and efficient learning of ASP.NET programming (ASP.NET, ASP.NET Programming, ASP.NET ... ADA, Web Programming, Programming) C#: Programming Success in a Day: Beginners guide to fast, easy and efficient learning of C# programming (C#, C# Programming, C++ Programming, C++, C, C Programming, C# Language, C# Guide, C# Coding)

[Dmca](#)